

# lauren fan

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## education

### NORTHWESTERN UNIVERSITY

Sept. 2013 – Dec. 2016

Graduated class of 2017 with a BA in Radio/TV/Film and a certificate in Human-Centered Design.

Led photo/videography efforts for 2 student groups and got involved in 14+ budgeted student films across various depts.

### CALIFORNIA STATE SUMMER SCHOOL FOR THE ARTS (CSSSA)

Arts Scholar in Film/Video, 2012. 1 of 28 selected by state for a month of immersive film theory and practice at CalArts.

## experience

### DREAMWORKS ANIMATION TELEVISION

#### Production Assistant

Mar. 2017 - present

PA on “Kung Fu Panda: The Paws of Destiny,” an action CG show with 2D, Feature, and cross-cultural elements.

- Helped ship Ep. 101 amid staffing changes, as well as 8 other episodes in Season 1
- Break down scripts and collaborate closely with art/HUB teams to strategize, task, and implement episodic designs on time and with story points, CG feasibility, and overseas communication (model packs) in mind.
- Note exec reviews and animatic changes during Internal Edits. Liaise with board team in Canada (Bardel) to ensure they’re up-to-date on story and design changes, generate refs and FBX files as needed.
- Spearhead tracking for legal clearance and Mandarin translations, weekly timecard collection

### DREAMWORKS ANIMATION TELEVISION

#### Feature Production ODW → TV HR Intern

Jun. 2016 – Sept. 2016

- Started as Production intern for an unannounced, accelerated feature on TV pace, which got cancelled
- Became Events/HR intern, helping with flyer designs, annual Movie Under the Stars, and internal initiatives
- Exposure to both Feature and TV environments during major Company and project transitions (Comcast acquisition). Met with 9 artists across the pipeline and took classes in studio workflow, proprietary software.

### ZYNGA

#### Videography Intern

Jun. 2015 – Sept. 2015

First video intern for the social gamers behind FarmVille and Words with Friends!

- Trailers, 2D animation/motion gfx, optimizing video for web and mobile in a fast-paced environment.
- Shot/edited App Store trailer for Mountain Goat Mountain, a featured Top 3 Arcade game on the Apple iOS and Google Play app stores, which was also featured on social media outlets worldwide.
- Collaborated with developers to animate and implement a patent-pending splash screen loader.

### CBS INTERACTIVE

#### CNET Video Production Intern

Jun. 2014 – Sept. 2014

Sole video production intern in SF for cnet.com, CBS Interactive’s hub for tech news and entertainment.

- PA, lighting, b-roll, research for CNET shows ranging from set reviews to field segments.
- Directed Intern Video capturing company culture and the intern experience for CBSi’s official Career outreach efforts. Responsible for all aspects of videography, from booking interviews/locations/equipment to editing 3+ hours of interviews/b-roll down to 3.5 minutes.

### FREELANCE VIDEOGRAPHER/PHOTOGRAPHER

2011 - present

- **89 Robotics** – Crowdfunding campaign videographer for Rook, a home drone startup covered by Forbes and featured in Inc.’s “Coolest College Startups of 2016.” Helped raise >250% of the original \$20k goal.
- **College Kickstart** – Shot and edited down 1.5 hours of testimonial interviews for feature on the website.
- **Photography** – Recent travels to Iceland and Banff (landscapes). I’ve also shot events and grad portraits.

## skills

**SKILLS:** Animation production, editing, cinematography, video production, photography, design thinking, basic web development (html, css...), versatile team player and quick learner

**TOOLS:** Adobe CC (Premiere, After Effects, Photoshop/Lightroom, Bridge...), Final Cut Pro 7, Avid, Shotgun, Flix, Google Drive, MS Office. Exposure to Maya.